



## ***KENT SQUASH & RACKETBALL ASSOCIATION***



# **KENT RACKETBALL LEAGUE RULES**

### **Racketball Rules**

### **KENT RACKETBALL LEAGUE**

#### **RULES**

The competition shall be open to clubs and players affiliated to the England Squash and Racketball Association, situated in Kent and adjacent counties.

The competition is operated by the Kent Squash and Racketball Association and will be organised by a member of its Management Committee (the league organiser).

#### **1. TEAM PLAYERS**

- a) Teams shall consist of between four and eight players from each club. A team may field different players from those in the singles, in the doubles, if desired.
- b) No member may play for more than one club in any one season.
- c) A club **MUST** play its team in strict nominated order.
- d) Players must be nominated per team and cannot play for another team.

#### **2. ELIGIBILITY**

- a) Players may be male or female.
- b) No player may play for another team.
- c) Any nominated player may play in the doubles with any other nominated player.
- d) Any team playing a non nominated player, a player out of order, or an ineligible player shall result in that players match and any match played in a lower match being conceded to the opposing team as 0 – 3.
- e) In the last two games to be played in the season, no team may play a player that has not played for that team that season.

#### **3. TIES/ MATCHES/ GAMES**

- a) Ties between teams shall consist of four singles and two doubles matches, each match to be three games (all three games to be played).
- b) Each game shall be to PAR to 15 points, extended to 17 if 14 – 14 is reached.

#### **4. FIXTURES AND START TIMES**

- a) Ties shall be arranged on set dates but by mutual consent can be re-arranged. A schedule of fixtures and dates shall be circulated to all teams prior to the start of the season.
- b) It shall be the responsibility of the team, which is unable to fulfil the fixture to contact its opponents at least one day before the date of the tie. Failure to do so shall enable the opposing team to claim the tie 24 – 0. The home team shall advise the league organiser of any re-arranged dates. In the event of a tie not being played then an email be sent to the league organiser claiming the tie stating the reason.
- c) The league season shall start and cease as advised by the league organiser.
- d) A team cancelling a tie on the day of the agreed date shall forfeit the tie by a score of 24 – 0. However, if due to inclement weather (snow) or force majeure (light failure/court damage) the tie has to be rearranged, the league organiser shall be advised, in an email and revised date should be arranged.
- e) Ties are to commence by 19.30 and two players from each team shall be present and ready to play at the agreed start time.
- f) It is the responsibility of the home team to provide sufficient court time.

#### **5. RULES of PLAY and BALL**

- a) The rules of play shall be those laid down by the England Squash and Racketball Association and the home captain shall decide the colour of the ball.

#### **6. LEAGUE SYSTEM**

- a) The competition shall be played as a league and split into divisions. In any division each team shall play all other teams in that division both home and away. At the end of the season the bottom teams in each division shall be relegated and the top two teams promoted. However no club may field more than two teams in any division.

#### **7. LEAGUE POINTS**

- a) Scoring is ONE point per game won, (3 – 0) or 2 – 1). The total points allocated will be 18 (from the 6 matches) plus 6 bonus points awarded to the team that wins most matches played. In the event of a draw in matches then the bonus points will be awarded to the team that wins more singles matches. If this is still equal then the total points won in the six matches will decide. If still equal then 3 points each will be awarded.
- b) At the end of the season if teams with the most points shall win the division.
- c) At the end of the season if teams have equal points totals then the number of matches won will decide. If equal then the number of games won will decide. If equal still equal then the results between the teams will decide.

#### **8. REFEREES AND MARKERS**

- a) The home team shall be responsibility for providing referees/markers for all matches, except for the doubles, unless one team request a referee or marker.

#### **9. LEAGUE RESULTS**

- a) Team captains shall exchange team orders before commencement of the tie so that both captains can complete the result card.
- b) The four singles matches shall be played before the two doubles matches.
- c) The home team captain shall be responsible for ensuring that the results are enter to the website within the first week of the match.

## **KENT SQUASH & RACKETBALL ASSOCIATION**



### **10. DISPUTES**

a) All disputes shall be submitted in an email or phone call to the league organiser within 7 days. The league organiser's decision will be final.

### **11. ENTRY FEE AND PRICES**

a) The entry fee shall be £60 per team and paid to the Kent SRA. The fees are reviewed annually at the Kent SRA AGM.

b) A perpetual trophy shall be awarded to the winners of each division.

### **12. NONINATIONS**

a) All clubs shall nominate their players in strict playing order of merit to the league organiser before the first fixture date.

b) Players may be re-nominated in an email to take effect at the start of the second half of the season.

c) Individual nominations may be added expect contravening rule 1. These nominations must be received before the player plays.

**June 2012**